**How Event Listeners Work – Callback Functions**

function anotherAddEventListener(typeOfEvent, callback) {

//Detect Event Code...

var eventThatHappened = {

eventType: "keypress",

key: "p",

durationOfKeypress: 2

}

if (eventThatHappened.eventType === typeOfEvent) {

callback(eventThatHappened);

}

}

anotherAddEventListener("keypress", function(event)) {

console.log(event);

}

}